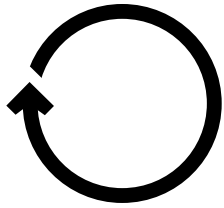


ACTIVITY 2 NOCK-TAC-TOE



activity time

20 minutes



set-up time

5 minutes



skills learned

Nock

THE POINT

Spin it and snap it. Correctly placing an arrow onto a bow involves spinning the arrow until the index vane is facing toward the archer and securely placing the arrow onto the string under the nock locator. Archers know the arrow is correctly on the string when they feel and/or hear the arrow “snap” into place. Students focus on nocking the arrow while strategizing in Nock-Tac-Toe.

EQUIPMENT NEEDED

- › Six arrows per student that are different or distinctive for scoring purposes.
- › Painter's tape.

RANGE CHANGE

- › Place two quivers at each target.
- › Using tape, draw a typical Tic-Tac-Toe board on each target face. See photo page 52 for an example.

PROCEDURE

1. Assign a pair of students to play against one another at each target.



Coach's Tip: Make sure archers are equally matched.

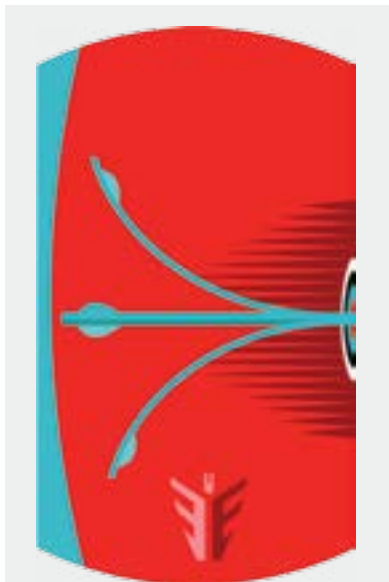
2. Place six arrows into each archer's quiver. It is important to make sure that students competing against one another have different colored arrows or fletching.
3. Have players take turns shooting until one player places three arrows in a row either down, across, or diagonal.

SHOOT FOR THE GOLD

- › Have the winners of each pair play another game until there is only one grand champion.
- › Move targets farther away.

BEHIND THE LINE

Provide paper and pencils to play Tic-Tac-Toe so students can work on their game strategy.



awards match

Shot Execution

